Name of	f the module/subject	STODT WIDDULE D	ESCRIPTION FORM	Code	
	mation Engineer	ring		1010311411010320388	
Field of	study		Profile of study (general academic, practical)	Year /Semester	
Power Engineering			(brak)	1/1	
Elective path/specialty			Subject offered in:	Course (compulsory, elective)	
<u> </u>		-	Polish	obligatory	
Cycle of	study:		Form of study (full-time,part-time)		
	First-cyc	le studies	full-time		
No. of h	ours			No. of credits	
Lectur	e: 30 Classes	s: - Laboratory: 15	Project/seminars:	15 5	
Status c	-	program (Basic, major, other)	(university-wide, from another f		
Educatio	on areas and fields of scie	(brak)		(brak)	
Educatio	on areas and neids of sci	ence and an		ECTS distribution (number and %)	
techr	nical sciences			5 100%	
	Technical scie	ences		5 100%	
Resp	onsible for subje	ect / lecturer:			
•	nż. Arkadiusz Dobrzyc				
ema	il: arkadiusz.dobrzyck				
	61 665 2685				
	stryczny Piotrowo 3A,60-965 Pc	oznań			
		s of knowledge, skills an	d social competencies:		
1	Knowledge	Basic knowledge of computer so	ience.		
2	Skills	Ability of the operating system. A (group laboratory project).	Ability to develop simple algorithms and cooperation in a team		
3	Social competencies	Awareness of the importance of expand their competencies.	informatics tools in various field	ds of human life, the ability to	
Assu	mptions and obj	ectives of the course:			
The ac Familia	quisition of skills deve	al and practical issues associated lopment projects in the area of loc and practical aspects of visual pro	cal area networks and simple da	atabases (relational model).	
		mes and reference to the	educational results for	a field of study	
Know	/ledge:			-	
elemer	nts of building a PC, ch	for the numbers in the following s nange the types of and explain ho algorithms [K_W10 +]	ystems: binary, decimal, and he w they work, explain the object	exadecimal, describe the basic -oriented visual programming	
2. Expl	ain the need for a mul	tiprocessor system, define the ele		system, describe the basic	
principl Skills		l operation of local networks [K_	_W15 +++, K_W10 +]		
		imple relational database model fenetwork [K_U21 +++, K_U03 +-		sign and prepare technical	
[K_U09	9 ++, K_U02 ++]	in C #, to assess the usefulness o	of specific informatics tools in th	e engineer	
	I competencies:				
		ormatics tools to improve efficienc nterprise business processes [K		gnizes the importance of moder	

Lecture:

?Assess the knowledge and skills listed on the written exam (semester 1 and 2) with a combined: test and problematic (check basic troubleshooting skills in the use of computer networks and computer equipment in the work of engineer and design a simple database systems).

Laboratory and project:

?Rewarding practical knowledge gained during the previous laboratory,

?Practical test programming knowledge in C# (final test),

?Favoring systematic progress in the design,

?Assessment of the form and content of the project.

Get extra points for the activity in the classroom, and in particular for:

?Ability to work within a team practice performing the task detailed in the laboratory,

?Use of elements and techniques that go beyond the material in the field of the lecture, projects and laboratory exercises.

Course description

Elements and basic laws of formal logic, selected characteristics of digital circuits used in PCs (synchronous and asynchronous systems, bus, register, ALU, CPU, RAM, cache), basic construction and operation of the (magnetic, optical, magneto-optical, electric), increasing security and speed of processing (RAID technology, standard SCSI and SAS), the basis of parallel computer architecture, computer networks (data transmission in local networks, active and passive network hardware, topologies, network technologies: Ethernet, 802.11, internet (, IP addressing, access methods), network design, LAN (wired, radio, and hybrid), database: conceptual, logical and physical modeling, relational database model (basic concepts, algebra relational, design structure relationships and their connections, the basics of SQL, MS Access), define simple algorithms, programming languages, basic programming in MS Visual C # (syntax, controls, implementation of simple algorithms).

Basic bibliography:

1. Garcia-Molina H., Ullmann J.D., WidomJ. , Systemy baz danych, Helion 2011

2. Sosinsky B., Sieci komputerowe ? Biblia, Helion 2011

3. Lis M.: "SQL. Ćwiczenia praktyczne", Helion, Gliwice 2011.

4. Boduch A.: "Wstęp do programowania w języku C#", Helion, Gliwice 2006.

5. Kowalski P.: "Podstawowe zagadnienia baz danych i procesów przetwarzania", MIKOM, Warszawa 2005.

6. Bilski T.: "Pamięć. Nośniki i systemy przechowywania danych", WNT, Warszawa 2008.

Additional bibliography:

1. Elmasri R., Navathe S. B.: "Wprowadzenie do systemów baz danych", Helion, Gliwice 2005.

2. Perry S. C.: "C# i .NET. Core", Helion, Gliwice 2006.

3. Sportack M.: "Sieci komputerowe. Księga eksperta", Helion, Gliwice 2004.

Result of average student's workload

Activity		Time (working hours)			
1. participation in class lectures		30			
2. participation in laboratory classes	15				
3. participation in project activities	15				
4. participate in the consultations on the lecture	5				
5. participate in the consultations on the lab	5				
6. part in the consultation on the design	5				
7. implementation of the project	15				
8. preparation laboratory	7				
9. homework preparation	5				
10. prepare for the exam	15				
11. assessment of laboratory	2				
12. prepare for the completion of laboratory	10				
13. participation in the exam		2			
Student's workload					
Source of workload	hours	ECTS			
Total workload	132	5			
Contact hours	80	3			

Practical activities	80	3